

# BrickBASH!

Contributed by Greg Lockwood  
Thursday, 26 April 2007  
Last Updated Thursday, 31 March 2011

BrickBASH! is a simple brick-obliterating game I created for my major work in Software Design and Development. You can download a copy from this site, for your amusement.

Compliments, constructive criticisms, and tomorrow's winning lottery numbers are all welcome, please use the Contact Us page.

Will update this page with more stuff later. In the meantime, grab my game (less than 2MB!) at [http://greglockwood.com/public\\_files/bbinstall.zip](http://greglockwood.com/public_files/bbinstall.zip) (Zipped version of the installer). Alternatively, if you can't use installers at the computer you're using, check out the smaller [http://www.greglockwood.com/public\\_files/bbzipped-vcdlls.zip](http://www.greglockwood.com/public_files/bbzipped-vcdlls.zip) (< 1.3MB) instead. The unzipped folder is 2.41MB in size, so you can put it on all but the stingiest of space allocations!